


```
CCCCCCCC 000000 BBBB BBBB EEEEEEEEE SSSSSSSS CCCCCCCC GGGGGGGG EEEEEEEEE NN NN
CCCCCCCC 000000 BBBB BBBB EEEEEEEEE SSSSSSSS CCCCCCCC GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CC         00    00 BB      BB EEEEEEEEE SS      SSSSSSSS CC         GG      GGGGGGGG EEEEEEEEE NN NN
CCCCCCCC 000000 BBBB BBBB EEEEEEEEE SSSSSSSS CCCCCCCC GGGGGGGG EEEEEEEEE NN NN
CCCCCCCC 000000 BBBB BBBB EEEEEEEEE SSSSSSSS CCCCCCCC GGGGGGGG EEEEEEEEE NN NN

LL         111111 SSSSSSSS
LL         111111 SSSSSSSS
LL         11      SS
LL         11      SS
LL         11      SS
LL         11      SS
LL         11      SSSSSS
LL         11      SSSSSS
LL         11      SS
LL         11      SS
LL         11      SS
LL         11      SS
LLLLLLLLLL 111111 SSSSSSSS
LLLLLLLLLL 111111 SSSSSSSS
```

```

0001 0 TITLE 'COB$ESCAPE_GENERATOR - Escape sequence generator for screen mgmt'
0002 0 MODULE COB$ESCAPE_GENERATOR (
0003 0 IDENT = '1-003' ! File: COBESCGEN.B32 Edit: STAN1003
0004 0 ) =
0005 1 BEGIN
0006 1
0007 1 *****
0008 1 *
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0026 1 *
0027 1 *****
0028 1
0029 1
0030 1
0031 1 ++
0032 1 FACILITY: General Utility Library
0033 1
0034 1 ABSTRACT:
0035 1
0036 1 This module contains routines which return a device-specific
0037 1 escape sequence to perform a specified function.
0038 1
0039 1 These are low level routines; the burden of validity checking
0040 1 is on the caller. For example, buffers are allocated by the caller,
0041 1 and these routines do not check for overflowing the buffers bounds.
0042 1 If the device is not a video terminal, no escape sequence will be
0043 1 generated, and the routine will return with a success status.
0044 1
0045 1 ENVIRONMENT: User mode, Shared library routines.
0046 1
0047 1 AUTHOR: P. Levesque, CREATION DATE: 7-Mar-1983
0048 1
0049 1 MODIFIED BY:
0050 1
0051 1 1-001 - Original. PLL 7-Mar-1983
0052 1 1-002 - Add COB$SET_ATTRIBUTES ONLY.
0053 1 Fix call to COB$SET_CURSOR_ABS_R4 in COB$SET_CURSOR_REL.
0054 1 Fix to COB$SET_CURSOR_REL. If we are at the 1st column and the
0055 1 previous character was a <CR>, then the terminal driver may give
0056 1 us a 'free' <LF> on our next operation if it is a read. To avoid
0057 1 the problem, just make sure <CR> is not the last thing in the

```



```
: 58      0058 1 | output buffer.  
: 59      0059 1 | Rename module from SMG$ESCAPE_GENERATOR to COB$ESCAPE_GENERATOR.  
: 60      0060 1 |  
: 61      0061 1 | 1-003 - Removed informational errors. STAN 24-Jul-1984.  
: 62      0062 1 | --  
: 63      0063 1 |
```

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65      0064 1 XSBTTL 'Declarations'
66      0065 1
67      0066 1 SWITCHES:
68      0067 1
69      0068 1
70      0069 1
71      0070 1 LINKAGES:
72      0071 1
73      0072 1 NONE
74      0073 1
75      0074 1 INCLUDE FILES:
76      0075 1
77      0076 1 REQUIRE 'RTLIN:COBPROLOG';      ! Defines psects, macros, &
78      1593 1                                ! terminal defs
79      1594 1 REQUIRE 'RTLIN:COBLNK';          ! Linkages
80      1669 1
81      1670 1 TABLE OF CONTENTS:
82      1671 1
83      1672 1
84      1673 1 FORWARD ROUTINE
85      1674 1
86      1675 1 COB$$DOWN_SCROLL_R2 : COB$$ESC_R2_LNK, ! Creat downscroll sequence
87      1676 1 COB$$ERASE_LINE_R2 : COB$$ESC_R2_LNK, ! Create erase line sequence
88      1677 1 COB$$ERASE_PAGE_R2 : COB$$ESC_R2_LNK, ! Create erase page sequence
89      1678 1 COB$$ERASE_WHOLE_LINE_R2 : COB$$ESC_R2_LNK, ! Create erase whole line sequence
90      1679 1 COB$$ERASE_WHOLE_PAGE_R2 : COB$$ESC_R2_LNK, ! Create erase whole page sequence
91      1680 1 COB$$SET_ATTRIBUTES,                ! Create set attributes sequences w text
92      1681 1 COB$$SET_ATTRIBUTES_ONLY,            ! Create set attributes sequences w no text
93      1682 1 COB$$SET_CURSOR_ABS_R4 : COB$$ESC_R4_LNK, ! Create absolute set cursor sequence
94      1683 1 COB$$SET_CURSOR_REL,                ! Create relative set cursor sequence
95      1684 1 COB$$SETUP_TERM_TYPE,                ! Setup terminal type for COB$$ calls
96      1685 1 COB$$UP_SCROLL_R2 : COB$$ESC_R2_LNK; ! Create upscroll sequence
97      1686 1
98      1687 1
99      1688 1 MACROS:
100     1689 1
101     1690 1
102     1691 1
103     1692 1 EQUATED SYMBOLS:
104     1693 1
105     1694 1
106     1695 1
107     1696 1 FIELDS:
108     1697 1
109     1698 1 NONE
110     1699 1
111     1700 1 PSECTS:
112     1701 1
113     1702 1
114     1703 1 OWN STORAGE:
115     1704 1
116     1705 1 NONE
117     1706 1
118     1707 1
119     1708 1 EXTERNAL REFERENCES:
120     1709 1
121     1710 1
```

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: 122      1711 1  EXTERNAL ROUTINE
: 123      1712 1
: 124      1713 1      LIB$FREE_EF,      ! free event flag number
: 125      1714 1      LIB$GET_EF;      ! get event flag number
: 126      1715 1
: 127      1716 1  !<BLF/PAGE>

```

```

129 1717 1 %SBTTL 'COB$DOWN_SCROLL_R2 - Create downscroll sequence'
130 1718 1 GLOBAL ROUTINE COB$DOWN_SCROLL_R2 (
131 1719 1     TERM_TYPE,
132 1720 1     BUFFER,
133 1721 1     CUR_SIZE
134 1722 1 ) : COB$ESC_R2_LNK =
135 1723 1
136 1724 1 ++
137 1725 1 FUNCTIONAL DESCRIPTION:
138 1726 1     This routine generates the escape sequence for down scroll
139 1727 1     and appends the string to a given output buffer.
140 1728 1
141 1729 1 CALLING SEQUENCE:
142 1730 1
143 1731 1     ret_status.wlc.v = COB$DOWN_SCROLL_R2 (TERM_TYPE.rl.v, BUFFER.mt.r,
144 1732 1     CUR_SIZE.ml.r)
145 1733 1
146 1734 1 FORMAL PARAMETERS:
147 1735 1
148 1736 1     TERM_TYPE.rl.v      terminal type
149 1737 1     BUFFER.mt.r         addr of buffer
150 1738 1     CUR_SIZE.ml.r       # bytes currently in buffer
151 1739 1
152 1740 1 IMPLICIT INPUTS:
153 1741 1
154 1742 1     NONE
155 1743 1
156 1744 1 IMPLICIT OUTPUTS:
157 1745 1
158 1746 1     NONE
159 1747 1
160 1748 1 COMPLETION STATUS:
161 1749 1
162 1750 1
163 1751 1 SIDE EFFECTS:
164 1752 1
165 1753 1     NONE
166 1754 1 --
167 1755 1
168 1756 2 BEGIN
169 1757 2
170 1758 2 LOCAL
171 1759 2     FREE_ADDR;
172 1760 2
173 1761 2 BIND
174 1762 2     VT05_DOWN = UPLIT (BYTE (CR, VT05_CUP, NULL)),
175 1763 2     VT52_DOWN = UPLIT (BYTE (ESC, VT52_DWN)),
176 1764 2     VT100_DOWN = UPLIT (BYTE (ESC, VT100_DWN));
177 1765 2
178 1766 2 FREE_ADDR = .BUFFER + ..CUR_SIZE;
179 1767 2
180 1768 2 CASE .TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
181 1769 2 SET
182 1770 2     [VT05]:
183 1771 2         BEGIN
184 1772 2             CH$MOVE (3, VT05_DOWN, .FREE_ADDR);
185 1773 2             .CUR_SIZE = ..CUR_SIZE + 3;

```


61	D7	AF	B0	00020	3\$:	MOVW	VT52_DOWN, (FREE_ADDR)
		04	11	00024		BRB	5\$
61	D5	AF	B0	00026	4\$:	MOVW	VT100_DOWN, (FREE_ADDR)
62		02	C0	0002A	5\$:	ADDL2	#2, (CUR_SIZE)
50		01	D0	0002D	6\$:	MOVL	#1, R0
			05	00030		RSB	
		50	D4	00031	7\$:	CLRL	R0
			05	00033		RSB	

: 1778
 : 1779
 : 1784
 : 1785
 : 1796
 : 1798
 :

; Routine Size: 52 bytes, Routine Base: _COB\$CODE + 000A

; 211 1799 1 !<BLF/PAGE>

```

213 1800 1 %SBTTL 'COB$ERASE LINE R2 - Create erase line sequence'
214 1801 1 GLOBAL ROUTINE COB$ERASE_LINE_R2 (
215 1802 1     TERM_TYPE,
216 1803 1     BUFFER,
217 1804 1     CUR_SIZE
218 1805 1 ) : COB$ESCAP_R2_LNK =
219 1806 1
220 1807 1 ++
221 1808 1 FUNCTIONAL DESCRIPTION:
222 1809 1     This routine generates the escape sequence for erasing a
223 1810 1     line from the current cursor position. The string is
224 1811 1     appended to the given output buffer.
225 1812 1
226 1813 1 CALLING SEQUENCE:
227 1814 1
228 1815 1     ret_status.wlc.v = COB$ERASE_LINE_R2 (TERM_TYPE.rl.v,
229 1816 1     BUFFER.mt.r, CUR_SIZE.ml.r)
230 1817 1
231 1818 1 FORMAL PARAMETERS:
232 1819 1
233 1820 1     TERM_TYPE.rl.v     terminal type
234 1821 1     BUFFER.mt.r        addr of buffer
235 1822 1     CUR_SIZE.ml.r      # bytes currently in buffer
236 1823 1                     updated to reflect erase seq added
237 1824 1
238 1825 1 IMPLICIT INPUTS:
239 1826 1
240 1827 1     NONE
241 1828 1
242 1829 1 IMPLICIT OUTPUTS:
243 1830 1
244 1831 1     NONE
245 1832 1
246 1833 1 COMPLETION STATUS:
247 1834 1
248 1835 1
249 1836 1 SIDE EFFECTS:
250 1837 1
251 1838 1     NONE
252 1839 1 --
253 1840 1
254 1841 2 BEGIN
255 1842 2
256 1843 2 LOCAL
257 1844 2     FREE_ADDR;                ! addr of next free byte in buffer
258 1845 2
259 1846 2 BIND
260 1847 2     VT05_LINE = UPLIT (BYTE (VT05_EOL, NULL, NULL)),
261 1848 2     VT52_LINE = UPLIT (BYTE (ESC, VT52_EOL)),
262 1849 2     VT100_LINE = UPLIT (BYTE (ESC, LB, VT100_EOL));
263 1850 2
264 1851 2     FREE_ADDR = .BUFFER + ..CUR_SIZE;
265 1852 2
266 1853 2 CASE .TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
267 1854 2 SET
268 1855 2     [VT05]:
269 1856 2     BEGIN
  
```

Address	Op Code	Op Name	Operand 1	Operand 2	Operand 3	Comment	Address
001F	05	00	000E	0028	0028	CO 00000 COB\$\$ERASE LINE_R2:: ADDL2 (CUR_SIZE), FREE_ADDR CASEL TERM_TYPE, #0, #5 1\$: .WORD 6\$-1\$, - 2\$-1\$, - 3\$-1\$, - 4\$-1\$, - 5\$-1\$, - 6\$-1\$	1851 1853
61	18	00	DD	1E AF	11 FO	00013 2\$: BRB 00015 INS V 0F 11 0001B BRB AF B0 0001D 3\$: MOVW 02 C0 00021 ADDL2 09 11 00024 BRB 6\$	1877 1857 1858 1863 1864 1853

COB\$ESCAPE_GEN		COB\$ESCAPE GENERATOR - Escape sequence generat		F 11		16-Sep-1984 00:06:34		VAX-11 Bliss-32 V4.0-742		Page 10	
1-003		COB\$ERASE_LINE_R2 - Create erase line sequence		14-Sep-1984 12:10:44				[COBRTL.SRC]COBESCGEN.B32;1		(4)	

61	18	00	D4	AF	F0	00026	48:	INSV	VT100 LINE, #0, #24, (FREE_ADDR)	:	1869
		62		03	C0	0002C	58:	ADDL2	#3, (CUR_SIZE)	:	1870
		50		01	00	0002F	68:	MOVL	#1, R0	:	1881
					05	00032		RSB		:	
				50	D4	00033	78:	CLRL	R0	:	1883
					05	00035		RSB		:	

; Routine Size: 54 bytes, Routine Base: _COB\$CODE + 004B

; 297 1884 1 !<BLF/PAGE>

```

299 1885 1 %SBTTL 'COB$ERASE PAGE R2 - Create erase page sequence'
300 1886 1 GLOBAL ROUTINE COB$ERASE_PAGE_R2 (
301 1887 1     TERM_TYPE,
302 1888 1     BUFFER,
303 1889 1     CUR_SIZE
304 1890 1 ) : COB$ESC_R2_LNK =
305 1891 1
306 1892 1 ++
307 1893 1 FUNCTIONAL DESCRIPTION:
308 1894 1     This routine generates the escape sequence for erasing the
309 1895 1     page from the current cursor position to the end of the
310 1896 1     page. The sequence is appended into the output buffer.
311 1897 1
312 1898 1 CALLING SEQUENCE:
313 1899 1
314 1900 1     ret_status.wlc.v = COB$ERASE_PAGE_R2 (TERM_TYPE.rl.v,
315 1901 1     BUFFER.mt.r, CUR_SIZE.ml.r)
316 1902 1
317 1903 1 FORMAL PARAMETERS:
318 1904 1
319 1905 1     TERM_TYPE.rl.v      terminal type
320 1906 1     BUFFER.mt.r        addr of buffer
321 1907 1     CUR_SIZE.ml.r      # bytes currently in buffer
322 1908 1
323 1909 1 IMPLICIT INPUTS:
324 1910 1
325 1911 1     NONE
326 1912 1
327 1913 1 IMPLICIT OUTPUTS:
328 1914 1
329 1915 1     NONE
330 1916 1
331 1917 1 COMPLETION STATUS:
332 1918 1
333 1919 1
334 1920 1 SIDE EFFECTS:
335 1921 1
336 1922 1     NONE
337 1923 1 --
338 1924 1
339 1925 1 BEGIN
340 1926 1
341 1927 1 LOCAL
342 1928 1     FREE_ADDR;                ! addr of next free byte in buffer
343 1929 1
344 1930 1 BIND
345 1931 1     VT05_ERASE = UPLIT (BYTE (VT05_EOS, NULL, NULL)),
346 1932 1     VT52_ERASE = UPLIT (BYTE (ESC, VT52_EOS)),
347 1933 1     VT100_ERASE = UPLIT (BYTE (ESC, LB, VT100_EOS));
348 1934 1
349 1935 1 FREE_ADDR = .BUFFER + ..CUR_SIZE;
350 1936 1
351 1937 1 CASE .TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
352 1938 1 SET
353 1939 1     [VT05]:
354 1940 1     BEGIN
355 1941 1     CH$MOVE (3, VT05_ERASE, .FREE_ADDR);
  
```


COB\$ESCAPE_GEN COB\$ESCAPE GENERATOR - Escape sequence generat 16-Sep-1984 00:06:34 VAX-11 Bliss-32 V4.0-742
 1-003 COB\$ERASE_PAGE_R2 - Create erase page sequence 14-Sep-1984 12:10:44 [COBRTL.SRC]COBESCGEN.B32:1

Page 13
(5)

62	03	C0	0002C	58:	ADDL2	#3, (CUR_SIZE)
50	01	D0	0002F	68:	MOVL	#1, R0
		05	00032		RSB	
	50	D4	00033	78:	CLRL	R0
		05	00035		RSB	

: 1954
 : 1965
 : 1967
 :

; Routine Size: 54 bytes, Routine Base: _COB\$CODE + 008F

; 382 1968 1 !<BLF/PAGE>

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384 1969 1 %SBTTL 'COB$ERASE WHOLE LINE R2 - Create erase whole line sequence'
385 1970 1 GLOBAL ROUTINE COB$ERASE_WHOLE_LINE_R2 (
386 1971 1     TERM_TYPE,
387 1972 1     BUFFER,
388 1973 1     CUR_SIZE
389 1974 1 ) : COB$ESC_R2_LNK =
390 1975 1
391 1976 1 ++
392 1977 1 FUNCTIONAL DESCRIPTION:
393 1978 1     This routine generates the escape sequence to erase the entire
394 1979 1     line containing the current cursor position. The string is
395 1980 1     appended into the output buffer.
396 1981 1
397 1982 1     Notice that only VT100s have the ability to erase an entire
398 1983 1     line regardless of whether the cursor is at the beginning
399 1984 1     of that line. Most terminals can only erase from the cursor
400 1985 1     to the end of line.
401 1986 1
402 1987 1 CALLING SEQUENCE:
403 1988 1
404 1989 1     ret_status.wlc.v = COB$ERASE_WHOLE_LINE_R2 (TERM_TYPE.rl.v,
405 1990 1     BUFFER.mt.r,
406 1991 1     CUR_SIZE.ml.r)
407 1992 1
408 1993 1 FORMAL PARAMETERS:
409 1994 1
410 1995 1     TERM_TYPE.rl.v     terminal type
411 1996 1     BUFFER.mt.r        addr of buffer
412 1997 1     CUR_SIZE.ml.r      # bytes currently in buffer
413 1998 1
414 1999 1 IMPLICIT INPUTS:
415 2000 1
416 2001 1     NONE
417 2002 1
418 2003 1 IMPLICIT OUTPUTS:
419 2004 1
420 2005 1     NONE
421 2006 1
422 2007 1 COMPLETION STATUS:
423 2008 1
424 2009 1
425 2010 1 SIDE EFFECTS:
426 2011 1
427 2012 1     NONE
428 2013 1
429 2014 1 --
430 2015 1 BEGIN
431 2016 1
432 2017 1 LOCAL
433 2018 1     FREE_ADDR;           ! addr of next free byte in buffer
434 2019 1
435 2020 1 BIND
436 2021 1     VT05_LINE = UPLIT (BYTE (VT05_EOL, NULL, NULL)),
437 2022 1     VT52_LINE = UPLIT (BYTE (ESC, VT52_EOL)),
438 2023 1     VT100_WHOLE_LINE = UPLIT (BYTE (ESC, LB, TWO, VT100_EOL));
439 2024 1
440 2025 1     FREE_ADDR = .BUFFER + ..CUR_SIZE;
  
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472 2057

CASE .TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
SET
  [VT05]:
    BEGIN
      CHSMOVE (3, VT05_LINE, .FREE_ADDR);
      .CUR_SIZE = ..CUR_SIZE + 3;
    END;

  [VT52]:
    BEGIN
      CHSMOVE (2, VT52_LINE, .FREE_ADDR);
      .CUR_SIZE = ..CUR_SIZE + 2;
    END;

  [VT100]:
    BEGIN
      CHSMOVE (4, VT100_WHOLE_LINE, .FREE_ADDR);
      .CUR_SIZE = ..CUR_SIZE + 4;
    END;

  [HARDCOPY, UNKNOWN, VTFOREIGN]:
    ;

  [INRANGE, OUTRANGE]:
    RETURN 0;
    ! should never get here

TES:
RETURN (SS$_NORMAL);

END;
! End of routine COB$SERASE_WHOLE_LINE_R2

```

```

00 00 1E 000C5 .BLKB 3
000C8 P.AAJ: .BYTE 30, 0, 0
000CB .BLKB 1
4B 1B 000CC P.AAK: .BYTE 27, 75
000CE .BLKB 2
4B 32 5B 1B 000D0 P.AAL: .BYTE 27, 91, 50, 75

```

```

VT05_LINE= P.AAJ
VT52_LINE= P.AAK
VT100_WHOLE_LINE= P.AAL

```

```

0022 05 00 62 C0 00000 COB$SERASE WHOLE LINE R2::
0019 00 50 CF 00003 ADDL2 (CUR_SIZE), FREE_ADDR
000E 0029 00007 1$: CASEL TERM_TYPE, #0, #5
0029 0000F .WORD 58-1$, -
28-1$, -
38-1$, -
48-1$, -
58-1$, -
58-1$
1F 11 00013 BRB 68

```

```

: 2025
: 2027
:
:
:
:
: 2051

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61	18	00	DC	AF	F0	00015	28:	INSV	VT05 LINE, #0, #24, (FREE_ADDR)	...	2031
		62		03	C0	0001B		ADDL2	#3, TCUR_SIZE)	...	2032
				10	11	0001E		BRB	58	...	2027
		61	D5	AF	B0	00020	38:	MOVW	VT52 LINE, (FREE_ADDR)	...	2037
		62		02	C0	00024		ADDL2	#2, TCUR_SIZE)	...	2038
				07	11	00027		BRB	58	...	2027
		61	D0	AF	D0	00029	48:	MOVL	VT100 WHOLE LINE, (FREE_ADDR)	...	2043
		62		04	C0	0002D		ADDL2	#4, TCUR_SIZE)	...	2044
		50		01	D0	00030	58:	MOVL	#1, R0	...	2055
					05	00033		RSB		...	
				50	D4	00034	68:	CLRL	R0	...	2057
					05	00036		RSB		...	

; Routine Size: 55 bytes, Routine Base: _COB\$CODE + 00D4

; 473 2058 1 !<BLF/PAGE>

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475 2059 1 $SBTTL 'COB$SERASE WHOLE PAGE R2 - Create erase whole page sequence'
476 2060 1 GLOBAL ROUTINE COB$SERASE_WHOE_PAGE_R2 (
477 2061 1     TERM_TYPE,
478 2062 1     BUFFER,
479 2063 1     CUR_SIZE
480 2064 1 ) : COB$ESCAP_R2_LNK =
481 2065 1
482 2066 1 **
483 2067 1 FUNCTIONAL DESCRIPTION:
484 2068 1     This routine generates the escape sequence to erase the
485 2069 1     whole page regardless of cursor position. The string is appended
486 2070 1     into the output buffer.
487 2071 1
488 2072 1 CALLING SEQUENCE:
489 2073 1
490 2074 1     ret_status.wlc.v = COB$SERASE_WHOE_PAGE_R2 (TERM_TYPE.rl.v,
491 2075 1     BUFFER.mt.r,
492 2076 1     CUR_SIZE.ml.r)
493 2077 1
494 2078 1 FORMAL PARAMETERS:
495 2079 1
496 2080 1     TERM_TYPE.rl.v      terminal type
497 2081 1     BUFFER.mt.r         addr of buffer
498 2082 1     CUR_SIZE.ml.r       # bytes currently in buffer
499 2083 1
500 2084 1 IMPLICIT INPUTS:
501 2085 1
502 2086 1     NONE
503 2087 1
504 2088 1 IMPLICIT OUTPUTS:
505 2089 1
506 2090 1     NONE
507 2091 1
508 2092 1 COMPLETION STATUS:
509 2093 1
510 2094 1
511 2095 1 SIDE EFFECTS:
512 2096 1
513 2097 1     NONE
514 2098 1
515 2099 1 --
516 2100 2 BEGIN
517 2101 2
518 2102 2 LOCAL
519 2103 2     FREE_ADDR;           ! addr of next free byte in buffer
520 2104 2
521 2105 2 LITERAL
522 2106 2     LINE1 = 32;          ! 1 + 31 bias
523 2107 2     COL1 = 32;          ! 1 + 31 bias
524 2108 2
525 2109 2 BIND
526 2110 2     VT05_ERASE = UPLIT (BYTE (VT05_EOS, NULL, NULL)),
527 2111 2     VT52_ERASE = UPLIT (BYTE (ESC, VT52_SC, LINE1, COL1,
528 2112 2     ESC, VT52_EOS)),
529 2113 2     VT100_ERASE_WHOE = UPLIT (BYTE (ESC, LB, TWO, VT100_EOS));
530 2114 2
531 2115 2     FREE_ADDR = .BUFFER + ..CUR_SIZE;

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CASE .TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
SET
  [VT100]:
  BEGIN
    CHSMOVE (4, VT100_ERASE_WHOLE, .FREE_ADDR);
    .CUR_SIZE = ..CUR_SIZE + 4;
  END;

  [VT52]:
  BEGIN
    +
    There is no sequence to erase the screen and leave the
    cursor where it was, so on a VT52 we have to settle for
    setting the cursor to 1,1 and erasing to the end of screen.
    -
    CHSMOVE (6, VT52_ERASE, .FREE_ADDR);
    .CUR_SIZE = ..CUR_SIZE + 6;
  END;

  [VT05]:
  BEGIN
    CHSMOVE (3, VT05_ERASE, .FREE_ADDR);
    .CUR_SIZE = ..CUR_SIZE + 3;
  END;

  [HARDCOPY, UNKNOWN, VTFOREIGN]:
  ;

  [INRANGE, OUTRANGE]:
  RETURN 0;

TES;
RETURN (SS$NORMAL);
END;

```

! should never get here

! End of routine COB\$ERASE_WHOLE_PAGE_R2

```

00 00 1F 0010B .BLKB 1
0010C P.AAM: .BYTE 31, 0, 0
0010F .BLKB 1
4A 1B 20 20 59 1B 00110 P.AAM: .BYTE 27, 89, 32, 32, 27, 74
00116 .BLKB 2
4A 32 5B 1B 00118 P.AAO: .BYTE 27, 91, 50, 74

```

```

VT05_ERASE= P.AAM
VT52_ERASE= P.AAM
VT100_ERASE_WHOLE= P.AAO

```

```

00FB 8F BB 00000 COB$ERASE WHOLE PAGE R2::
56 52 D0 00004 PUSHM #M<R3,R4,R5,R6,R7>
51 66 C1 00007 MOVL R2, R6
05 50 CF 0000B ADDL3 (CUR_SIZE), BUFFER, FREE_ADDR
CASEL TERM_TYPE, #0, #5

```

2060
 2115
 2117

000E	0017	0021 002A	002A 002A	0000F 1\$: 00017	.WORD	5\$-1\$,- 4\$-1\$,- 3\$-1\$,- 2\$-1\$,- 1\$-1\$,- 0\$-1\$,- 5\$-1\$	
		67	DC	21 11 0001B	BRB	6\$	2146
		66		AF D0 0001D 2\$:	MOVL	VT100_ERASE_WHOLE, (FREE_ADDR)	2121
				04 C0 00021	ADDL2	#4, (CUR_SIZE)	2122
				13 11 00024	BRB	5\$	2117
	67	CA	AF	06 28 00026 3\$:	MOVC3	#6, VT52_ERASE, (FREE_ADDR)	2132
			66	06 C0 0002B	ADDL2	#6, (CUR_SIZE)	2133
				09 11 0002E	BRB	5\$	2117
67	18	00	BD	AF F0 00030 4\$:	INSV	VT05_ERASE, #0, #24, (FREE_ADDR)	2138
		66		03 C0 00036	ADDL2	#3, (CUR_SIZE)	2139
		50		01 D0 00039 5\$:	MOVL	#1, R0	2150
				02 11 0003C	BRB	7\$	
				50 D4 0003E 6\$:	CLRL	R0	2152
			00F8	8F BA 00040 7\$:	POPR	#^M<R3,R4,R5,R6,R7>	
				05 00044	RSB		

: Routine Size: 69 bytes, Routine Base: _COB\$CODE + 011C

: 569 2153 1 !<BLF/PAGE>

```

571 2154 1 %SBTTL 'COB$$$SET_ATTRIBUTES - Create set attributes sequence'
572 2155 1 GLOBAL ROUTINE COB$$$SET_ATTRIBUTES (
573 2156 1     TERM_TYPE,
574 2157 1     IN_TEXT,
575 2158 1     IN_LEN,
576 2159 1     FLAGS,
577 2160 1     OUT_BUF,
578 2161 1     OUT_LEN
579 2162 1 ) =
580 2163 1
581 2164 1 ++
582 2165 1 FUNCTIONAL DESCRIPTION:
583 2166 1     This routine generates the escape sequence turning on
584 2167 1     attributes such as bolding and blinking. The attribute
585 2168 1     sequence is placed in the output buffer, the input text
586 2169 1     is copied over, and then the sequence to turn off graphics
587 2170 1     is appended.
588 2171 1
589 2172 1 CALLING SEQUENCE:
590 2173 1
591 2174 1     ret_status.wlc.v = COB$$$SET_ATTRIBUTES (TERM_TYPE.rl.v, IN_TEXT.rt.r,
592 2175 1     IN_LEN.rl.v, FLAGS.rl.v,
593 2176 1     OUT_BUF.mt.r, OUT_LEN.ml.r)
594 2177 1
595 2178 1 FORMAL PARAMETERS:
596 2179 1
597 2180 1     TERM_TYPE.rl.v      terminal type
598 2181 1     IN_TEXT.rt.dx       descriptor of text which will have attr on
599 2182 1     IN_LEN.rl.v         length of caller's text
600 2183 1     FLAGS.rl.v          flags specifying which attributes to turn on
601 2184 1     OUT_BUF.mt.r        addr of output buffer
602 2185 1     OUT_LEN.ml.r        # bytes in output buffer, includes attributes,
603 2186 1                        caller's text, & turn off graphic rendition
604 2187 1
605 2188 1 IMPLICIT INPUTS:
606 2189 1
607 2190 1     NONE
608 2191 1
609 2192 1 IMPLICIT OUTPUTS:
610 2193 1
611 2194 1     NONE
612 2195 1
613 2196 1 COMPLETION STATUS:
614 2197 1
615 2198 1
616 2199 1 SIDE EFFECTS:
617 2200 1
618 2201 1     NONE
619 2202 1
620 2203 1 --
621 2204 2 BEGIN
622 2205 2
623 2206 2 LOCAL
624 2207 2     FREE_ADDR;
625 2208 2
626 2209 2 MACRO
627 2210 2     VT100_OFF = %STRING (%CHAR (ESC), %CHAR (LB), '0m')%;

```

```

628 2211 2
629 2212
630 2213
631 2214
632 2215
633 2216
634 2217
635 2218
636 2219
637 2220
638 2221
639 2222
640 2223
641 2224
642 2225
643 2226
644 2227
645 2228
646 2229
647 2230
648 2231
649 2232
650 2233
651 2234
652 2235
653 2236
654 2237
655 2238
656 2239
657 2240
658 2241
659 2242
660 2243
661 2244
662 2245
663 2246
664 2247
665 2248
666 2249
667 2250
668 2251
669 2252
670 2253
671 2254
672 2255
673 2256
674 2257
675 2258
676 2259
677 2260
678 2261
679 2262
680 2263
681 2264
682 2265
683 2266
684 2267

FREE_ADDR = .OUT_BUF + ..OUT_LEN;          ! init to first free byte

CASE .TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
SET
  [HARDCOPY, UNKNOWN, VT05, VT52, VTFOREIGN]:
  BEGIN
    + Renditions not supported on these devices. Just
    + copy the text into the output buffer and return.
    CH$MOVE (.IN_LEN, .IN_TEXT, .FREE_ADDR);
    .OUT_LEN = ..OUT_LEN + .IN_LEN;
    RETURN (SS$_NORMAL);
  END;

  [INRANGE, OUTRANGE]:
  RETURN 0;                                ! error

  [VT100]:
  BEGIN
    IF .FLAGS <0,4> EQL 0
    THEN
      BEGIN                                ! no attr requested
        CH$MOVE (.IN_LEN, .IN_TEXT, .FREE_ADDR);
        .OUT_LEN = ..OUT_LEN + .IN_LEN;
        RETURN (SS$_NORMAL);
      END;
    + For each attribute bit set in flags, copy
    + the appropriate ASCII graphic rendition byte
    + followed by a ';' into the output buffer.
    + Note use of autoincrementing.
    CH$WCHAR_A (ESC, FREE_ADDR);
    CH$WCHAR_A (LB, FREE_ADDR);
    INCR I FROM 0 TO 3
    DO
      BEGIN                                ! build attribute string
        BIND
          ATTRTABL = UPLIT (BYTE ('1754')) : VECTOR [4, BYTE];

        IF .FLAGS <.I, 1>
        THEN
          BEGIN
            CH$WCHAR_A (.ATTRTABL [.I], FREE_ADDR);
            CH$WCHAR_A (%C';', FREE_ADDR);
            .OUT_LEN = ..OUT_LEN + 2; ! keep updating length
          END;
        END;

    + When we fall out of above loop we have deposited
    + an extra ';' at the end of the buffer. Back up
    + FREE_ADDR and write VT100_SGR on top of it.
    FREE_ADDR = .FREE_ADDR - 1;
  
```

```
! End of routine COB$$$SET_ATTRIBUTES
```

ATTRTABL= P.AAP

HEX	ASSEMBLY	DISASSEMBLY	COMMENT	ADDRESS
000E	57 05 0014	14 56 AC 00 0014 0014	00FC 00000 DO 00002 C1 00006 CF 0000B 00010 00018 1\$:	2155
			.ENTRY COB\$\$\$SET_ATTRIBUTES, Save R2,R3,R4,R5,R6,R7	2155
			MOVLE OUT_LEN, R6	2212
			ADDL3 (R6), OUT_BUF, FREE_ADDR	
			CASEL TERM TYPE, #0, #5	2214
			.WORD 3\$-1\$,-	
			3\$-1\$,-	
			3\$-1\$,-	
			2\$-1\$,-	
			3\$-1\$,-	
			3\$-1\$	
			BRB 8\$	2228
			BITB FLAGS, #15	2232
			BNEQ 4\$	
67	08 BC 66	0C AC 28 0C AC C0 37 11 8F B0 50 D4 50 E1 90 3B 90 02 C0 03 F3 6D 8F 90	0001C 0001E 00022 00024 0002A 0002E 00030 00035 00037 0003C 00041 00044 00047 0004B 2\$: 3\$: 4\$: 5\$: 6\$:	2235
			MOVLE IN_LEN, @IN_TEXT, (FREE_ADDR)	2236
			ADDL2 IN_LEN, (R6)	2237
			BRB 7\$	2245
			MOVW #23323, (FREE_ADDR)+	2247
			CLRL I	2253
0B	10 AC 87 87 66 50	BB AF 40 3B 02 03	BBC I, FLAGS, 6\$	2256
			MOVLE ATTRTABL[I], (FREE_ADDR)+	2257
			MOVLE #59, (FREE_ADDR)+	2258
			ADDL2 #2, (R6)	2247
EC	50 77	03 F3 6D 8F 90	AOBLEQ #3, I, 5\$	2268
			MOVLE #109, -(FREE_ADDR)	

67	08	BC	0C	57	D6	0004F	INCL	FREE ADDR	:	
		57		AC	28	00051	MOV C3	IN_LEN, @IN TEXT, (FREE_ADDR)	:	2276
		67	9F	53	D0	00057	MOVL	R3, FREE ADDR	:	
50		66	0C	AF	D0	0005A	MOVL	P.AAQ, (FREE_ADDR)	:	2281
		66	06	AC	C1	0005E	ADDL3	IN_LEN, (R6), R0	:	2286
		50		A0	9E	00063	MOVAB	6(R0), (R6)	:	
				01	D0	00067	MOVL	#1, R0	:	2288
				50	04	0006A	RET		:	
					D4	0006B	CLRL	R0	:	2290
					04	0006D	RET		:	

: Routine Size: 110 bytes,

Routine Base: _COB\$CODE + 016C

: 708

2291 1 !<BLF/PAGE>

```

710 2292 1 %SBTTL 'COB$SET_ATTRIBUTES_ONLY - Create only set attributes sequence'
711 2293 1 GLOBAL ROUTINE COB$SET_ATTRIBUTES_ONLY (
712 2294 1     TERM_TYPE,
713 2295 1     FLAGS,
714 2296 1     PREFIX_BUF,
715 2297 1     P_PREFIX_LEN,
716 2298 1     SUFFIX_BUF,
717 2299 1     P_SUFFIX_LEN
718 2300 1 ) =
719 2301 1
720 2302 1 ++
721 2303 1 FUNCTIONAL DESCRIPTION:
722 2304 1     This routine generates the escape sequences turning on and off
723 2305 1     attributes such as bolding and blinking. These attribute
724 2306 1     sequences are placed in two buffers supplied by the caller.
725 2307 1     No input text is specified.
726 2308 1
727 2309 1 CALLING SEQUENCE:
728 2310 1
729 2311 1     ret_status.wlc.v = COB$SET_ATTRIBUTES (TERM_TYPE.rl.v,
730 2312 1     FLAGS.rl.v,
731 2313 1     PREFIX_BUF.mt.r,
732 2314 1     P_PREFIX_LEN.ml.r,
733 2315 1     SUFFIX_BUF.mt.r,
734 2316 1     P_SUFFIX_LEN.ml.r)
735 2317 1
736 2318 1 FORMAL PARAMETERS:
737 2319 1
738 2320 1     TERM_TYPE.rl.v      terminal type
739 2321 1     FLAGS.rl.v         flags specifying which attributes to turn on
740 2322 1     PREFIX_BUF.mt.r    addr of output buffer to receive prefix string
741 2323 1     P_PREFIX_LEN.ml.r  # bytes in already in prefix buffer
742 2324 1                     gets updated to include size of prefix
743 2325 1     SUFFIX_BUF.mt.r    addr of output buffer to receive suffix string
744 2326 1     P_SUFFIX_LEN.ml.r  # bytes in already in suffix buffer
745 2327 1                     gets updated to include size of suffix
746 2328 1
747 2329 1 IMPLICIT INPUTS:
748 2330 1
749 2331 1     NONE
750 2332 1
751 2333 1 IMPLICIT OUTPUTS:
752 2334 1
753 2335 1     NONE
754 2336 1
755 2337 1 COMPLETION STATUS:
756 2338 1
757 2339 1
758 2340 1 SIDE EFFECTS:
759 2341 1
760 2342 1     NONE
761 2343 1 --

```

```

763 2344 2 BEGIN
764 2345
765 2346 BIND
766 2347
767 2348 PREFIX_LEN = .P_PREFIX_LEN; ! holds length of prefix buffer
768 2349 SUFFIX_LEN = .P_SUFFIX_LEN; ! holds length of suffix buffer
769 2350
770 2351 LOCAL
771 2352
772 2353 BUFFER_PTR;
773 2354
774 2355 MACRO
775 2356
776 2357 VT100_OFF = %STRING (%CHAR (ESC), %CHAR (LB), '0m')%;
777 2358
778 2359 BUFFER_PTR = .PREFIX_BUF + .PREFIX_LEN; ! init to first free byte of prefix
779 2360
780 2361 CASE .TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
781 2362 SET
782 2363 [HARDCOPY, UNKNOWN, VT05, VT52, VTFOREIGN]:
783 2364 BEGIN
784 2365 !+
785 2366 ! Renditions not supported on these devices. Just return.
786 2367 !-
787 2368 RETURN SSS_NORMAL
788 2369 END;
789 2370
790 2371 [INRANGE, OUTRANGE]:
791 2372 RETURN 0; ! error
792 2373
793 2374 [VT100]:
794 2375 BEGIN
795 2376 IF .FLAGS <0,4> EQL 0
796 2377 THEN
797 2378 RETURN (SSS_NORMAL); ! no attributes requested
798 2379
799 2380 !+
800 2381 ! For each attribute bit set in flags, copy
801 2382 ! the appropriate ASCII graphic rendition byte
802 2383 ! followed by a ':' into the output buffer.
803 2384 ! Note use of autoincrementing.
804 2385 !-
805 2386
806 2387 CH$WCHAR_A (ESC, BUFFER_PTR);
807 2388 CH$WCHAR_A (LB, BUFFER_PTR);
808 2389 PREFIX_LEN = .PREFIX_LEN + 2; ! Start with 2 chars: <ESC> '['
809 2390 INCR I FROM 0 TO 3
810 2391 DO
811 2392 BEGIN ! build prefix attribute string
812 2393 BIND
813 2394 ATTRTABL = UPLIT (BYTE ('1754')) : VECTOR [4, BYTE];
814 2395
815 2396 IF .FLAGS <.I, 1>
816 2397 THEN
817 2398 BEGIN
818 2399 CH$WCHAR_A (.ATTRTABL[I], BUFFER_PTR);
819 2400 CH$WCHAR_A (%C',', BUFFER_PTR);

```

```
! End of routine COB$$$SET_ATTRIBUTES_ONLY
```

34	35	37	31	001DA	P.AAR:	.BLKB	2			
6D	30	5B	1B	001DC	P.AAS:	.ASCII	\1754\	:		
				001E0		.ASCII	<27>\[0m\	:		
				ATTRTABL=	P.AAR					
000E	51	OC	52	10	AC	DO	0004 00000	.ENTRY	COB\$\$\$SET_ATTRIBUTES_ONLY, Save R2	2293
	05		AC		62	C1	00002	MOVL	P PREFIX_LEN, R2	2348
	0046		00	04	AC	CF	00006	ADDL3	(R2), PREFIX_BUF, BUFFER_PTR	2359
			0046				00008	CASEL	TERM_TYPE, #0, #5	2361
			0046				00010	.WORD	5\$-1\$,-	
							00018		5\$-1\$,-	
									5\$-1\$,-	
									2\$-1\$,-	
									5\$-1\$,-	
									5\$-1\$	
									6\$	2372
			OF	08	AC	93	0001C	BRB	FLAGS, #15	2376
					32	13	0001E	BITB		
					8F	80	00022	BEQL	5\$	
			81	5B1B			00024	MOVW	#23323, (BUFFER_PTR)+	2387

		62		02	C0	00029		ADDL2	#2, (R2)	2389
				50	D4	0002C		CLRL	I	2390
0B	08	AC		50	E1	0002E	38:	BBC	I, FLAGS, 48	2396
		81	C1	AF	40	90	00033	MOVB	ATTRTABL[I], (BUFFER_PTR)+	2399
		81		38	90	00038		MOVB	#59, (BUFFER_PTR)+	2400
		62		02	C0	0003B		ADDL2	#2, (R2)	2401
EC		50		03	F3	0003E	48:	AOBLEQ	#3, I, 38	2390
		71	6D	8F	90	00042		MOVB	#109, -(BUFFER_PTR)	2411
				51	D6	00046		INCL	BUFFER_PTR	
51	14	AC	18	BC	C1	00048		ADDL3	@P_SUFFIX_LEN, SUFFIX_BUF, BUFFER_PTR	2420
		61	AB	AF	D0	0004E		MOVL	P.XAS, (BUFFER_PTR)	2423
	18	BC		04	C0	00052		ADDL2	#4, @P_SUFFIX_LEN	2429
		50		01	D0	00056	58:	MOVL	#1, R0	2431
				04	00059			RET		
				50	D4	0005A	68:	CLRL	R0	2433
				04	0005C			RET		

; Routine Size: 93 bytes, Routine Base: _COB\$CODE + 01E4

; 853 2434 1 !<BLF/PAGE>

```

855 2435 1 %SBTTL 'COB$SET_CURSOR_ABS_R4 - Create absolute set cursor sequence'
856 2436 1 GLOBAL ROUTINE COB$SET_CURSOR_ABS_R4 (
857 2437 1     TERM_TYPE,
858 2438 1     LINE_NO,
859 2439 1     COL_NO,
860 2440 1     BUFFER,
861 2441 1     CUR_SIZE
862 2442 1 ) : COB$ESC_R4_LNK =
863 2443 1
864 2444 1 **
865 2445 1 FUNCTIONAL DESCRIPTION:
866 2446 1     This routine generates the escape sequence for a set cursor
867 2447 1     position and appends the string to a given output buffer.
868 2448 1
869 2449 1 CALLING SEQUENCE:
870 2450 1
871 2451 1     ret_status.wlc.v = COB$SET_CURSOR_ABS_R4 (TERM_TYPE.rl.v, LINE_NO.rl.v,
872 2452 1     COL_NO.rl.v, BUFFER.mt.r,
873 2453 1     CUR_SIZE.ml.r)
874 2454 1
875 2455 1 FORMAL PARAMETERS:
876 2456 1
877 2457 1     TERM_TYPE.rl.v      terminal type
878 2458 1     LINE_NO.rl.v       line number
879 2459 1     COL_NO.rl.v       column number
880 2460 1     BUFFER.mt.r       addr of buffer
881 2461 1                     this buffer should be at least
882 2462 1                     20 bytes
883 2463 1     CUR_SIZE.ml.r      # bytes currently in buffer
884 2464 1
885 2465 1 IMPLICIT INPUTS:
886 2466 1     NONE
887 2467 1
888 2468 1 IMPLICIT OUTPUTS:
889 2469 1     NONE
890 2470 1
891 2471 1 COMPLETION STATUS:
892 2472 1
893 2473 1
894 2474 1 SIDE EFFECTS:
895 2475 1     NONE
896 2476 1
897 2477 1
898 2478 1
899 2479 1
900 2480 1 BEGIN
901 2481 2
902 2482 2 LOCAL
903 2483 2     VT100CTL : VECTOR [1, 8] INITIAL (
904 2484 2         DSC$K_CLASS S ^24 + DSC$K_DTYPE T ^16 + 10,
905 2485 2         UPLIT( BYTE (ESC, LB, '!OL;UL', VT100_SC )))
906 2486 2         ! dsc for cvt to vt100 sequence
907 2487 2         ! FAO control string
908 2488 2     FREE_ADDR : REF VECTOR [,BYTE]; ! addr of 1st free byte
909 2489 2
910 2490 2
911 2491 2
  
```

```

912 2492 FREE_ADDR = .BUFFER + ..CUR_SIZE; ! addr of next free byte
913 2493
914 2494 CASE TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
915 2495 SET
916 2496 [HARDCOPY, UNKNOWN, VTFOREIGN]:
917 2497 ; ! do nothing
918 2498
919 2499 [VT05]:
920 2500 BEGIN
921 2501 .CUR_SIZE = .CUR_SIZE + 3; ! update current size of buffer
922 2502 FREE_ADDR [0] = VT05_SC; ! put set cursor sequence into buffer
923 2503 FREE_ADDR [1] = CB + .LINE_NO;
924 2504 FREE_ADDR [2] = CB + .COL_NO;
925 2505 END;
926 2506
927 2507 [VT52]:
928 2508 BEGIN
929 2509 .CUR_SIZE = .CUR_SIZE + 4; ! update current size of buffer
930 2510 FREE_ADDR [0] = ESC; ! put set cursor sequence into buffer
931 2511 FREE_ADDR [1] = VT52_SC;
932 2512 FREE_ADDR [2] = CB + .LINE_NO;
933 2513 FREE_ADDR [3] = CB + .COL_NO;
934 2514 END;
935 2515
936 2516 [VT100]:
937 2517 BEGIN
938 2518 LOCAL
939 2519 STATUS,
940 2520 CVT_ARGS : VECTOR [2],
941 2521 FAO_BUFFER : BLOCK [8, BYTE],
942 2522 FAO_LEN : WORD;
943 2523
944 2524 CVT_ARGS [0] = .LINE_NO;
945 2525 CVT_ARGS [1] = .COL_NO;
946 2526 FAO_BUFFER [DSC$B_DTYPE] = DSC$K_DTYPE_T;
947 2527 FAO_BUFFER [DSC$B_CLASS] = DSC$K_CLASS_S;
948 2528 FAO_BUFFER [DSC$W_LENGTH] = 20; ! arbitrary - sb large enough
949 2529 FAO_BUFFER [DSC$A_POINTER] = .FREE_ADDR;
950 2530
951 2531 !+
952 2532 ! Convert to ASCII characters and move to buffer.
953 2533
954 2534 STATUS = $FAOL (CTRSTR = VT100CTL, OUTLEN = FAO_LEN,
955 2535 OUTBUF = FAO_BUFFER, PRMLST = CVT_ARGS);
956 2536 IF NOT STATUS THEN RETURN (.STATUS);
957 2537 .CUR_SIZE = ..CUR_SIZE + .FAO_LEN; ! add length of appended string
958 2538
959 2539 END;
960 2540
961 2541 [INRANGE,OUTRANGE]:
962 2542 RETURN 0; ! should never get here
963 2543
964 2544 TES;
965 2545
966 2546 RETURN 1;
967 2547
968 2548

```

: 969 2549 1 END; ! End of routine COB\$SET_CURSOR_ABS_R4

4C	55	21	3B	4C	5B	1B	00241	P.AAT:	.BLKB	3			
					5B	21	00244		.BYTE	27, 91			
						66	00246		.ASCII	!UL;!UL\			
							0024D		.BYTE	102			
									.EXTRN	SYSSFAOL			
		5E		1C	C2	00000	COB\$SET_CURSOR_ABS_R4::						
		14	AE	010E000A	8F	D0	00003		SUBL2	#28, SP			2436
		18	AE	E8	AF	9E	0000B		MOVL	#17694730, VT100CTL			2481
			53		64	C0	00010		MOVAB	P.AAT, VT100CTL+4			
0034			00		50	CF	00013		ADDL2	(CUR_SIZE), FREE_ADDR			2492
	05		000E		0060		00017	1\$:	CASEL	TERM-TYPE, #0, #5			2494
	0020		0060		0060		0001F		.WORD	5\$-1\$,-			
										2\$-1\$,-			
										3\$-1\$,-			
										4\$-1\$,-			
										5\$-1\$,-			
										5\$-1\$			
					57	11	00023		BRB	6\$			2543
		64			03	C0	00025	2\$:	ADDL2	#3, (CUR_SIZE)			2502
		63			0E	90	00028		MOVAB	#14, (FREE_ADDR)			2503
01	A3	51			1F	81	0002B		ADDB3	#31, LINE_NO, 1(FREE_ADDR)			2504
02	A3	52			1F	81	00030		ADDB3	#31, COL_NO, 2(FREE_ADDR)			2505
					40	11	00035		BRB	5\$			2494
		64			04	C0	00037	3\$:	ADDL2	#4, (CUR_SIZE)			2510
		63		591B	8F	B0	0003A		MOVW	#22811, (FREE_ADDR)			2511
02	A3	51			1F	81	0003F		ADDB3	#31, LINE_NO, 2(FREE_ADDR)			2513
03	A3	52			1F	81	00044		ADDB3	#31, COL_NO, 3(FREE_ADDR)			2514
					2C	11	00049		BRB	5\$			2494
		0C	AE		51	7D	0004B	4\$:	MOVQ	LINE_NO, CVT_ARGS			2525
		04	AE	010E0014	8F	D0	0004F		MOVL	#17694740, FAO_BUFFER			2529
		08	AE		53	D0	00057		MOVL	FREE_ADDR, FAO_BUFFER+4			2530
				0C	AE	9F	0005B		PUSHAB	CVT_ARGS			2536
				08	AE	9F	0005E		PUSHAB	FAO_BUFFER			
				08	AE	9F	00061		PUSHAB	FAO_LEN			
				20	AE	9F	00064		PUSHAB	VT100CTL			
		00000000G	00		04	FB	00067		CALLS	#4, SYSSFAOL			
			0D		50	E9	0006E		BLBC	STATUS, 7\$			2537
			50		6E	3C	00071		MOVZWL	FAO_LEN, R0			2538
			64		50	C0	00074		ADDL2	R0, (CUR_SIZE)			
			50		01	D0	00077	5\$:	MOVL	#1, R0			2547
					02	11	0007A		BRB	7\$			
					50	D4	0007C	6\$:	CLRL	R0			2549
		5E			1C	C0	0007E	7\$:	ADDL2	#28, SP			
					05	05	00081		RSB				

: Routine Size: 130 bytes. Routine Base: _COB\$CODE + 024E

: 970 2550 1 !<BLF/PAGE>


```

972 2551 1 ZSBYTL 'COB$SET_CURSOR_REL Create relative cursor position sequence'
973 2552 1 GLOBAL ROUTINE COB$SET_CURSOR_REL (
974 2553 1     TERM_TYPE,
975 2554 1     LINE_NO,
976 2555 1     COL_NO,
977 2556 1     LINE_PLUS,
978 2557 1     COL_PLUS,
979 2558 1     BUFFER,
980 2559 1     CUR_SIZE
981 2560 1 ) =
982 2561 1
983 2562 1 **
984 2563 1 FUNCTIONAL DESCRIPTION:
985 2564 1
986 2565 1     This routine generates the escape sequence to position
987 2566 1     the cursor relative to the specified line and column, or
988 2567 1     relative to the current position if none is specified.
989 2568 1     The set cursor sequence is appended to the output string.
990 2569 1
991 2570 1     Notice that the ANSI sequences can become quite large.
992 2571 1     For instance, it is possible that 50 up arrows (2 bytes each)
993 2572 1     will be only a part of the resulting sequence. It is
994 2573 1     recommended that the output buffer be 512 bytes long.
995 2574 1
996 2575 1 CALLING SEQUENCE:
997 2576 1
998 2577 1     ret_status.wlc.v = COB$SET_CURSOR_REL (TERM_TYPE.rl.v, LINE_NO.rl.v,
999 2578 1     COL_NO.rl.v, LINE_PLUS.rl.v,
1000 2579 1     COL_PLUS.rl.v, BUFFER.mt.r,
1001 2580 1     CUR_SIZE.ml.r)
1002 2581 1
1003 2582 1 FORMAL PARAMETERS:
1004 2583 1
1005 2584 1     TERM_TYPE.rl.v      terminal type
1006 2585 1     LINE_NO.rl.v       line number
1007 2586 1     COL_NO.rl.v        column number
1008 2587 1     LINE_PLUS.rl.v     offset from line number
1009 2588 1     COL_PLUS.rl.v     offset from column number
1010 2589 1     BUFFER.mt.r        addr of buffer
1011 2590 1     CUR_SIZE.ml.r      # bytes currently in buffer
1012 2591 1
1013 2592 1 IMPLICIT INPUTS:
1014 2593 1
1015 2594 1     NONE
1016 2595 1
1017 2596 1 IMPLICIT OUTPUTS:
1018 2597 1
1019 2598 1     NONE
1020 2599 1
1021 2600 1 COMPLETION STATUS:
1022 2601 1
1023 2602 1
1024 2603 1 SIDE EFFECTS:
1025 2604 1
1026 2605 1     NONE
1027 2606 1
1028 2607 1

```

The following table shows the cursor positioning used for every

1029	2608	1	combination of the LINE and COLUMN phrases on both ANSI devices			
1030	2609	1	and VT100s. The arrows on the VT52 can only be moved one position at			
1031	2610	1	a time. This may be slower, but at least the results will be the			
1032	2611	1	same as far as cursor positioning goes on both types of terminals.			
1033	2612	1				
1034	2613	1	"v" = down arrow			
1035	2614	1				
1036	2615	1	"u" = up arrow			
1037	2616	1				
1038	2617	1	LINE a : LINE PLUS b : COLUMN c : COLUMN PLUS d : Cursor Pos. Used			
1039	2618	1				
1040	2619	1				
1041	2620	1	N	N	N	N
1042	2621	1	N	N	N	N
1043	2622	1	N	N	N	N
1044	2623	1	N	N	N	N
1045	2624	1	N	N	N	N
1046	2625	1	N	N	N	N
1047	2626	1	N	N	N	N
1048	2627	1	N	N	N	N
1049	2628	1	N	N	N	N
1050	2629	1	N	N	N	N
1051	2630	1	N	N	N	N
1052	2631	1	N	N	N	N
1053	2632	1	N	N	N	N
1054	2633	1	N	N	N	N
1055	2634	1	N	N	N	N
1056	2635	1	N	N	N	N
1057	2636	1	N	N	N	N
1058	2637	1	N	N	N	N
1059	2638	1	N	N	N	N
1060	2639	1	N	N	N	N
1061	2640	1	N	N	N	N
1062	2641	1	N	N	N	N
1063	2642	1	N	N	N	N
1064	2643	1	N	N	N	N

Current Rules

d "->"

<CR> : c-1 "->"

<CR> : (c-1)+d "->"

b <LF>

b <LF> : d "->"

b <LF> : <CR> : c-1 "->"

b <LF> : <CR> : (c-1)+d "->"

Home : a-1 "v"

24 "u" : a-1 "v" ; d "->"

Direct a,c

Direct a,c+d

Home : a-1 "v" ; b "LF"

24 "u" : a-1 "v" ; b <LF>

d "->"

Direct a,c ; b <LF>

Direct a,c+d ; b <LF>

note: <lf> for all LINE PLUS to get scrolling

note: 24 up arrows used instead of home - this maintains the current column position

```
1066 2644 1
1067 2645 2
1068 2646 3
1069 2647 4
1070 2648 5
1071 2649 6
1072 2650 7
1073 2651 8
1074 2652 9
1075 2653 10
1076 2654 11
1077 2655 12
1078 2656 13
1079 2657 14
1080 2658 15
1081 2659 16
1082 2660 17
1083 2661 18
1084 2662 19
1085 2663 20
1086 2664 21
1087 2665 22
1088 2666 23
1089 2667 24
1090 2668 25
1091 2669 26
1092 2670 27
1093 2671 28
1094 2672 29
1095 2673 30
1096 2674 31
1097 2675 32
1098 2676 33
1099 2677 34
1100 2678 35
1101 2679 36
1102 2680 37
1103 2681 38
1104 2682 39
1105 2683 40
1106 2684 41
1107 2685 42
1108 2686 43
1109 2687 44
1110 2688 45
1111 2689 46
1112 2690 47
1113 2691 48
1114 2692 49
1115 2693 50
1116 2694 51
1117 2695 52
1118 2696 53
1119 2697 54
1120 2698 55
1121 2699 56
1122 2700 57

BEGIN
+
The following macro will put the VT100 sequence for
multiple arrow movement into the buffer and update
the length and pointer. Sequences are of the form
ESC [ num arrow.
-
MACRO
$APPEND_VT100_SEQ (NUM, CTR_ARROW) =
BEGIN
LOCAL
CVT_ARG,
FAO_BUF : BLOCK [8, BYTE],
FAO_LEN : WORD,
STATUS;

IF NUM NEQ 0
THEN
BEGIN
CVT_ARG = NUM;
FAO_BUF [DSC$B_DTYPE] = DSC$K_DTYPE_T;
FAO_BUF [DSC$B_CLASS] = DSC$K_CLASS_S;
FAO_BUF [DSC$W_LENGTH] = 15; ! arbitrary - sb big enough
FAO_BUF [DSC$A_POINTER] = .FREE_ADDR;

STATUS = $FAOL (CTRSTR = CTR_ARROW, OUTLEN = FAO_LEN,
OUTBUF = FAO_BUF, PRMLST = CVT_ARG);
IF NOT .STATUS THEN RETURN .STATUS;

.CUR_SIZE = ..CUR_SIZE + .FAO_LEN;
FREE_ADDR = .FREE_ADDR + .FAO_LEN;
END;
END;
! end macro $append_vt100_seq

+
This macro puts NUM arrows into the buffer.
The next free byte and buffer size are updated.
-
MACRO
$APPEND_N_ARROWS (NUM, DIRECTION) =
BEGIN
INCR COUNTER FROM 1 TO NUM DO
BEGIN
FREE_ADDR = CH$MOVE (2, UPLIT (BYTE (ESC, DIRECTION)), .FREE_ADDR);
.CUR_SIZE = ..CUR_SIZE + 2;
END;
END;
! end of macro append_n_arrows

MACRO
$APPEND_VT100_HOME =
BEGIN
FREE_ADDR = CH$MOVE (3, UPLIT (BYTE (ESC, LB, f)),
.FREE_ADDR);
```

```

1123 M 2701 2 .CUR_SIZE = ..CUR_SIZE + 3;
1124 M 2702 2 END
1125 2703 2 X:
1126 2704 2
1127 2705 2 MACRO
1128 2706 2 $APPEND_VT52_HOME =
1129 2707 2 BEGIN
1130 2708 2 FREE_ADDR = CH$MOVE (2, UPLIT (BYTE (ESC, H)), .FREE_ADDR);
1131 2709 2 .CUR_SIZE = ..CUR_SIZE + 2;
1132 2710 2 END;
1133 2711 2 X:
1134 2712 2
1135 2713 2 LOCAL
1136 2714 2 FREE_ADDR : REF VECTOR [,BYTE],
1137 2715 2 UP_CTL : VECTOR [1, 8] INITIAL (
1138 2716 2 DSC$K_CLASS_S ^ 24 + DSC$K_DTYPE T ^ 16 + 6,
1139 2717 2 UPLIT (BYTE (ESC, LB, '!UL', A))T,
1140 2718 2 DOWN_CTL : VECTOR [1, 8] INITIAL (
1141 2719 2 DSC$K_CLASS_S ^ 24 + DSC$K_DTYPE T ^ 16 + 6,
1142 2720 2 UPLIT (BYTE (ESC, LB, '!UL', B))T,
1143 2721 2 RIGHT_CTL : VECTOR [1, 8] INITIAL (
1144 2722 2 DSC$K_CLASS_S ^ 24 + DSC$K_DTYPE T ^ 16 + 6,
1145 2723 2 UPLIT (BYTE (ESC, LB, '!UL', C))T;
1146 2724 2
1147 2725 2 BIND
1148 2726 2 UP = A, ! equate letters to directions
1149 2727 2 DOWN = B,
1150 2728 2 RIGHT = C;
1151 2729 2
1152 2730 2 LITERAL
1153 2731 2 K_MAX_RMS_SIZE = 255;
  
```



```

1155 2732 2 IF .TERM_TYPE NEQ VT100 AND
1156 2733 2 .TERM_TYPE NEQ VT52
1157 2734 2 THEN RETURN (SS$NORMAL); ! don't do anything for other
1158 2735 2 ! terminal types
1159 2736 2
1160 2737 2 FREE_ADDR = .BUFFER + ..CUR_SIZE;
1161 2738 2
1162 2739 2 IF .LINE_NO NEQ 0 AND
1163 2740 2 .COL_NO NEQ 0
1164 2741 2 THEN ! direct cursor addressing
1165 2742 2 BEGIN
1166 2743 2 COB$SET_CURSOR_ABS_R4 (.TERM_TYPE, .LINE_NO,
1167 2744 2 .COL_NO + .COL_PLUS, .BUFFER,
1168 2745 2 .CUR_SIZE);
1169 2746 2 FREE_ADDR = .BUFFER + ..CUR_SIZE; ! update addr next free byte
1170 2747 2 END;
1171 2748 2
1172 2749 2 IF .LINE_NO NEQ 0 AND
1173 2750 2 .COL_NO EQL 0
1174 2751 2 THEN
1175 2752 2 BEGIN
1176 2753 2 IF .COL_PLUS EQL 0
1177 2754 2 THEN ! insert home sequence
1178 2755 2 BEGIN
1179 2756 2 IF .TERM_TYPE EQL VT100
1180 2757 2 THEN
1181 2758 2 $APPEND_VT100_HOME
1182 2759 2 ELSE
1183 2760 2 $APPEND_VT52_HOME;
1184 2761 2 END
1185 2762 2 ELSE
1186 2763 2 BEGIN ! insert a bunch of up arrows
1187 2764 2 MACRO
1188 2765 2 UP_ARROW = %STRING (%CHAR (ESC), %CHAR (A))%;
1189 2766 2 BIND
1190 2767 2 UP_24 = UPLIT (BYTE (REP 24 OF (UP_ARROW)));
1191 2768 2
1192 2769 2 IF .TERM_TYPE EQL VT100
1193 2770 2 THEN
1194 2771 2 $APPEND_VT100_SEQ (24, UP_CTL)
1195 2772 2 ELSE
1196 2773 2 BEGIN
1197 2774 2 FREE_ADDR = CH$MOVE (48, UP_24, .FREE_ADDR);
1198 2775 2 .CUR_SIZE = ..CUR_SIZE + 48;
1199 2776 2 END;
1200 2777 2 END;
1201 2778 2 !+
1202 2779 2 !- Insert line_no down arrows regardless of col_plus
1203 2780 2
1204 2781 2 IF .TERM_TYPE EQL VT100
1205 2782 2 THEN
1206 2783 2 $APPEND_VT100_SEQ (.LINE_NO - 1, DOWN_CTL)
1207 2784 2 ELSE
1208 2785 2 $APPEND_N_ARROWS (.LINE_NO - 1, DOWN);
1209 2786 2 END;
1210 2787 2
1211 2788 2 IF .LINE_NO EQL 0 AND

```

```

1212 2789 2      .COL_NO NEQ 0
1213 2790      THEN
1214 2791          BEGIN
1215 2792              FREE_ADDR [0] = CR;
1216 2793              FREE_ADDR = .FREE_ADDR + 1;
1217 2794              .CUR_SIZE = ..CUR_SIZE + 1;
1218 2795          END;
1219 2796
1220 2797      IF .LINE_PLUS NEQ 0
1221 2798      THEN
1222 2799          BEGIN
1223 2800              FREE_ADDR = CH$FILL (LF, .LINE_PLUS, .FREE_ADDR);
1224 2801              .CUR_SIZE = ..CUR_SIZE + .LINE_PLUS;
1225 2802          END;
1226 2803
1227 2804      IF (.COL_PLUS NEQ 0 OR .COL_NO NEQ 0) AND
1228 2805          (.LINE_NO EQL 0 OR .COL_NO EQL 0) ! didn't do direct cursor addr
1229 2806      THEN
1230 2807          BEGIN
1231 2808              LOCAL
1232 2809                  COL;
1233 2810              COL = .COL_NO - 1;
1234 2811              IF .COL LSS 0
1235 2812              THEN
1236 2813                  COL = 0;
1237 2814              IF .TERM_TYPE EQL VT100
1238 2815              THEN
1239 2816                  $APPEND_VT100_SEQ (.COL + .COL_PLUS, RIGHT_CTL)
1240 2817              ELSE
1241 2818                  $APPEND_N_ARROWS (.COL + .COL_PLUS, RIGHT);
1242 2819              END;
1243 2820
1244 2821      RETURN (SS$_NORMAL);
1245 2822
1246 2823      END;
  
```

! insert a CR &
 ! col_no right arrows

! add line_plus LFs to buffer

! insert col_plus right arrows

! everything should be in the buffer

! End of routine COB\$SET_CURSOR_REL

4C	5B	1B	002D0	P.AAU:	.BYTE	27, 91
	55	21	002D2		.ASCII	\!UL\
		41	002D5		.BYTE	65
			002D6		.BLKB	2
4C	5B	1B	002D8	P.AAV:	.BYTE	27, 91
	55	21	002DA		.ASCII	\!UL\
		42	002DD		.BYTE	66
			002DE		.BLKB	2
4C	5B	1B	002E0	P.AAW:	.BYTE	27, 91
	55	21	002E2		.ASCII	\!UL\
		43	002E5		.BYTE	67
			002E6		.BLKB	2
66	5B	1B	002E8	P.AAX:	.BYTE	27, 91, 102
			002EB		.BLKB	1
	48	1B	002EC	P.AAY:	.BYTE	27, 72
			002EE		.BLKB	2
	41	1B	002F0	P.AAZ:	.ASCII	<27>\A\
	41	1B	002F2		.ASCII	<27>\A\
	41	1B	002F4		.ASCII	<27>\A\

41	1B	002F6	.ASCII	<27>\A\
41	1B	002F8	.ASCII	<27>\A\
41	1B	002FA	.ASCII	<27>\A\
41	1B	002FC	.ASCII	<27>\A\
41	1B	002FE	.ASCII	<27>\A\
41	1B	00300	.ASCII	<27>\A\
41	1B	00302	.ASCII	<27>\A\
41	1B	00304	.ASCII	<27>\A\
41	1B	00306	.ASCII	<27>\A\
41	1B	00308	.ASCII	<27>\A\
41	1B	0030A	.ASCII	<27>\A\
41	1B	0030C	.ASCII	<27>\A\
41	1B	0030E	.ASCII	<27>\A\
41	1B	00310	.ASCII	<27>\A\
41	1B	00312	.ASCII	<27>\A\
41	1B	00314	.ASCII	<27>\A\
41	1B	00316	.ASCII	<27>\A\
41	1B	00318	.ASCII	<27>\A\
41	1B	0031A	.ASCII	<27>\A\
41	1B	0031C	.ASCII	<27>\A\
41	1B	0031E	.ASCII	<27>\A\
42	1B	00320	P.ABA: .BYTE	27, 66
		00322	.BLKB	2
43	1B	00324	P.ABB: .BYTE	27, 67

UP=	65
DOWN=	66
RIGHT=	67
UP_24=	P.AAZ

			OFFC 00000	.ENTRY	COB\$SET_CURSOR_REL, Save R2,R3,R4,R5,R6,-	2552
					R7,R8,R9,R10,R11	
		5B	00000000G	MOVAB	SYSSFAOL R11	
		5A	9E	MOVAB	P.AAU, R10	
		5E		SUBL2	#56, \$P	
30		AE	010E0006	MOVL	#17694726, UP_CTL	2645
34		AE		MOVAB	P.AAU, UP_CTL+4	
28		AE	010E0006	MOVL	#17694726, DOWN_CTL	
2C		AE	08	MOVAB	P.AAV, DOWN_CTL+4	
20		AE	010E0006	MOVL	#17694726, RIGHT_CTL	
24		AE	10	MOVAB	P.AAW, RIGHT_CTL+4	
		59	04	MOVL	TERM TYPE, R9	2732
		03		CMPL	R9, #3	
			08	BEQL	1\$	
		02		CMPL	R9, #2	2733
			03	BEQL	1\$	
			0181	BRW	23\$	
		56	1C	MOVL	CUR SIZE, R6	2737
55	18	AC		ADDL3	(R6), BUFFER, FREE_ADDR	
		57	08	MOVL	LINE_NO, R7	2739
			58	CLRL	R8	
			57	TSTL	R7	
			22	BEQL	2\$	
			58	INCL	R8	
		0C		TSTL	COL_NO	2740
			1B	BEQL	2\$	

COB\$ESCAPE_GEN		COB\$ESCAPE GENERATOR - Escape sequence generat		H 13		16-Sep-1984 00:06:34		VAX-11 Bliss-32 V4.0-742		Page 38	
1-003		COB\$SET_CURSOR_REL Create relative cursor pos		14-Sep-1984 12:10:44		[COBRTL.SRC]COBESCGEN.B32;1		(14)			
52	0C	AC	14	AC	C1	00061		ADDL3	COL_PLUS, COL_NO, R2	2744	
		54		56	D0	00067		MOVL	R6, R4	2743	
		53	18	AC	D0	0006A		MOVL	BUFFER, R3		
		51		57	D0	0006E		MOVL	R7, R1		
		50		59	D0	00071		MOVL	R9, R0		
				FEB1	30	00074		BSBW	COB\$SET_CURSOR ABS R4		
55	18	AC		66	C1	00077		ADDL3	(R6), BUFFER, FREE_ADDR	2746	
		03		58	E8	0007C	2\$:	BLBS	R8, 4\$	2749	
				00B9	31	0007F	3\$:	BRW	14\$		
			0C	AC	D5	00082	4\$:	TSTL	COL_NO	2750	
				F8	12	00085		BNEQ	3\$		
			14	AC	D5	00087		TSTL	COL_PLUS	2753	
				20	12	0008A		BNEQ	6\$		
				58	D4	0008C		CLRL	R8	2756	
		03		59	D1	0008E		CMPL	R9, #3		
				10	12	00091		BNEQ	5\$		
				58	D6	00093		INCL	R8		
85	18	00	18	AA	F0	00095		INSV	P.AAX, #0, #24, (FREE_ADDR)+	2757	
		55		02	C0	0009B		ADDL2	#2, FREE_ADDR		
		66		03	C0	0009E		ADDL2	#3, (R6)		
				4D	11	000A1		BRB	8\$	2756	
		85	1C	AA	B0	000A3	5\$:	MOVW	P.AAY, (FREE_ADDR)+	2759	
		66		02	C0	000A7		ADDL2	#2, (R6)		
				44	11	000AA		BRB	8\$	2753	
				58	D4	000AC	6\$:	CLRL	R8	2769	
		03		59	D1	000AE		CMPL	R9, #3		
				32	12	000B1		BNEQ	7\$		
				58	D6	000B3		INCL	R8		
		6E		18	D0	000B5		MOVL	#24, CVT_ARG	2771	
	18	AE	010E000F	8F	D0	000B8		MOVL	#17694735, FAO_BUF		
	1C	AE		55	D0	000C0		MOVL	FREE_ADDR, FAO_BUF+4		
				5E	DD	000C4		PUSHL	SP		
			1C	AE	9F	000C6		PUSHAB	FAO_BUF		
			0C	AE	9F	000C9		PUSHAB	FAO_LEN		
			3C	AE	9F	000CC		PUSHAB	UP_CTL		
		6B		04	FB	000CF		CALLS	#4, SYSSFAOL		
		43		50	E9	000D2		BLBC	STATUS, 9\$		
		50	04	AE	3C	000D5		MOVZWL	FAO_LEN, R0		
		66		50	C0	000D9		ADDL2	R0, (R6)		
		50	04	AE	3C	000DC		MOVZWL	FAO_LEN, R0		
		55		50	C0	000E0		ADDL2	R0, FREE_ADDR		
				0B	11	000E3		BRB	8\$	2769	
65	20	AA		30	28	000E5	7\$:	MOV3	#48, UP 24, (FREE_ADDR)	2774	
		55		53	D0	000EA		MOVL	R3, FREE_ADDR		
		66		30	C0	000ED		ADDL2	#48, (R6)	2775	
		39		58	E9	000F0	8\$:	BLBC	R8, 11\$	2781	
		01		57	D1	000F3		CMPL	R7, #1	2783	
				43	13	000F6		BEQL	14\$		
		0B	FF	A7	9E	000F8		MOVAB	-1(R7), CVT_ARG		
	18	AE	010E000F	8F	D0	000FD		MOVL	#17694735, FAO_BUF		
	1C	AE		55	D0	00105		MOVL	FREE_ADDR, FAO_BUF+4		
			0B	AE	9F	00109		PUSHAB	CVT_ARG		
			1C	AE	9F	0010C		PUSHAB	FAO_BUF		
			14	AE	9F	0010F		PUSHAB	FAO_LEN		
			34	AE	9F	00112		PUSHAB	DOWN_CTL		
		6B		04	FB	00115		CALLS	#4, SYSSFAOL		
		01		50	E8	00118	9\$:	BLBS	STATUS, 10\$		

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

		66	02	C0	001C1		ADDL2	#2, (R6)		:
F5		51	50	F3	001C4	22\$:	AOBLEQ	R0, COUNTER, 21\$:
		50	01	D0	001C8	23\$:	MOVL	#1, R0		:
				04	001CB	24\$:	RET			: 2821
										: 2823

: Routine Size: 460 bytes, Routine Base: _COB\$CODE + 0326

: 1247

2824 1 !<BLF/PAGE>

```

1249 2825 1 %SBTTL 'COBSS$SETUP TERM TYPE - Setup terminal type for COBSS$ routines'
1250 2826 1 GLOBAL ROUTINE COBSS$SETUP_TERM_TYPE (
1251 2827 1     FILE_NAME,
1252 2828 1     NAME_LEN,
1253 2829 1     TERM_TYPE,
1254 2830 1     SEC_DEV_CHAR,
1255 2831 1     DEVICE_TYPE : REF VECTOR [,BYTE],
1256 2832 1     RES_NAME_LEN : REF VECTOR [,WORD],
1257 2833 1     RES_NAME_ADDR
1258 2834 1 ) =
1259 2835 1 **
1260 2836 1 FUNCTIONAL DESCRIPTION:
1261 2837 1
1262 2838 1     This routine uses the specified file name to determine device
1263 2839 1     characteristics and assign a terminal type code which is understood
1264 2840 1     by other COBSS$ routines. COBSS$ routines use the terminal type to
1265 2841 1     determine the correct escape sequence for a given function (ex. set
1266 2842 1     cursor).
1267 2843 1
1268 2844 1 CALLING SEQUENCE:
1269 2845 1
1270 2846 1     ret_status.wlc.v = COBSS$SETUP_TERM_TYPE (FILE_NAME.rt.r,
1271 2847 1     NAME_LEN.rl.v,
1272 2848 1     TERM_TYPE.wl.r
1273 2849 1     [,SEC_DEV_CHAR.wlu.r]
1274 2850 1     [,DEVICE_TYPE.wbu.r]
1275 2851 1     [,RES_NAME_LEN.wwu.r]
1276 2852 1     RES_NAME_ADDR.wt.r))
1277 2853 1
1278 2854 1 FORMAL PARAMETERS:
1279 2855 1
1280 2856 1     FILE_NAME.rt.r      addr of file name text
1281 2857 1     NAME_LEN.rl.v       length of file name text
1282 2858 1     TERM_TYPE.wl.r      terminal type code, one of the following:
1283 2859 1                         unknown
1284 2860 1                         vt05
1285 2861 1                         vt52
1286 2862 1                         vt100
1287 2863 1                         vtforeign
1288 2864 1                         hardcopy
1289 2865 1
1290 2866 1     SEC_DEV_CHAR.wlu.r  [Optional] If supplied, the address of
1291 2867 1                         a longword to receive the secondary
1292 2868 1                         device dependent bits. This is the
1293 2869 1                         field that, e.g. tells whether a VT100
1294 2870 1                         has AVO.
1295 2871 1
1296 2872 1     DEVICE_TYPE.wbu.r   [Optional]. If present, address of byte
1297 2873 1                         to receive hardware device type. These
1298 2874 1                         are the DTS_type codes.
1299 2875 1
1300 2876 1     RES_NAME_LEN.wwu.r  [Optional -- if provided, RES_NAME_ADDR
1301 2877 1                         must be provided as well.] If present,
1302 2878 1                         the address of a word to receive the
1303 2879 1                         length of the resultant name string.
1304 2880 1
1305 2881 1     RES_NAME_ADDR.wt.r  [Optional -- if provided, RES_NAME_LEN

```

```

1306      2882 1
1307      2883 1
1308      2884 1
1309      2885 1
1310      2886 1
1311      2887 1
1312      2888 1
1313      2889 1
1314      2890 1
1315      2891 1
1316      2892 1
1317      2893 1
1318      2894 1
1319      2895 1
1320      2896 1
1321      2897 1
1322      2898 1
1323      2899 1
1324      2900 1
1325      2901 1
1326      2902 1
1327      2903 1
1328      2904 1
1329      2905 1
1330      2906 1
1331      2907 2
1332      2908 2
1333      2909 2
1334      2910 2
1335      2911 2
1336      2912 2
1337      2913 2
1338      2914 2
1339      2915 2
1340      2916 2
1341      2917 2
1342      2918 2
1343      2919 2
1344      2920 2
1345      2921 2
1346      2922 2
1347      2923 2
1348      2924 2
1349      2925 2
1350      2926 2
1351      2927 2
1352      2928 2
1353      2929 2
1354      2930 2
1355      2931 2
1356      2932 2
1357      2933 2
1358      2934 2
1359      2935 2
1360      2936 2
1361      2937 2
1362      2938 2

```

must be provided as well.] If present,
 the address of a buffer to receive the
 resultant name string. NOTE: This
 routine assumes that the supplied buffer
 is large enough to contain the resultant
 name string. It must be a minimum of 4
 bytes long and should be at least 64
 bytes long to guarantee that the name
 will fit.

IMPLICIT INPUTS:
 NONE

IMPLICIT OUTPUTS:
 NONE

COMPLETION STATUS:
 NONE

SIDE EFFECTS:
 NONE

BEGIN

BUILTIN
 NULLPARAMETER;

LOCAL

DEVNAM DSC : BLOCK [8, BYTE]	dsc for name
DVI_ITMLST : VECTOR [3*3 + 1] INITIAL	item list for \$GETDVI
(DVI\$DEVTYPE ^ 16 + 4, 0, 0,	device type
DVI\$DEVDEPEND2 ^ 16 + 4, 0, 0,	device dependent bits
DVI\$DEVNAM ^ 16 + 64, 0, 0,	result name string
0),	terminator

DVI_EFN,
 STATUS,
 DEV_TYPE : VOLATILE,
 DEV_DEPEND2 : VOLATILE,
 DEV_DEVNAM : VECTOR [64, BYTE],
 DEV_NAMLEN : VOLATILE WORD;

BIND

DVI_TYPE = DVI_ITMLST + 4,	make it easy to reference
DVI_DEPEND2 = DVI_ITMLST + 16,	items ret'd by \$GETDVI
DVI_DEVNAM = DVI_ITMLST + 28,	
DVI_NAMLEN = DVI_ITMLST + 32;	

MAP

DEV_DEPEND2 : BLOCK [4, BYTE];


```

1363 2939 2 DVI_TYPE = DEV_TYPE; ! fill in rest of itmlst
1364 2940 DVI_DEPEND2 = DEV_DEPEND2;
1365 2941 DVI_DEVNAM = DEV_DEVNAM;
1366 2942 DVI_NAMLEN = DEV_NAMLEN;
1367 2943
1368 2944 IF NOT (STATUS = LIB$GET_EF (DVI_EFN))
1369 2945 THEN RETURN (.STATUS); ! get unique event flag number
1370 2946
1371 2947 DEVNAM_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_T;
1372 2948 DEVNAM_DSC [DSC$B_CLASS] = DSC$K_CLASS_S;
1373 2949 DEVNAM_DSC [DSC$W_LENGTH] = .NAME_LEN;
1374 2950 DEVNAM_DSC [DSC$A_POINTER] = .FILE_NAME; ! dsc needed for $GETDVI
1375 2951
1376 2952 STATUS = $GETDVI (EFN = .DVI_EFN, DEVNAM = DEVNAM_DSC,
1377 2953 ITMLST = DVI_ITMLST);
1378 2954 IF NOT .STATUS THEN RETURN (.STATUS);
1379 2955
1380 2956 $WAITFR (EFN = .DVI_EFN); ! make $GETDVI synchronous
1381 2957
1382 2958 IF NOT (STATUS = LIB$FREE_EF (DVI_EFN))
1383 2959 THEN RETURN (.STATUS); ! free event flag
1384 2960
1385 2961 SELECTONE .DEV_TYPE OF
1386 2962 SET
1387 2963 [DTS_VT100]:
1388 2964 .TERM_TYPE = VT100;
1389 2965
1390 2966 [DTS_VT52, DTS_VT55]:
1391 2967 .TERM_TYPE = VT52;
1392 2968
1393 2969 [DTS_VT05]:
1394 2970 .TERM_TYPE = VT05;
1395 2971
1396 2972 [DTS_FT1 TO DTS_FT2]:
1397 2973 .TERM_TYPE = VTFOREIGN;
1398 2974
1399 2975 [DTS_LA36, DTS_LA120, DTS_LA34, DTS_LA38]:
1400 2976 .TERM_TYPE = HARDCOPY;
1401 2977
1402 2978 [OTHERWISE]:
1403 2979 IF .DEV_DEPEND2 [TT2$V_DECCRT] OR
1404 2980 .DEV_DEPEND2 [TT2$V_ANSICRT]
1405 2981 THEN
1406 2982 .TERM_TYPE = VT100 ! VT100 compatible (ANSI)
1407 2983 ELSE
1408 2984 .TERM_TYPE = UNKNOWN; ! really unknown
1409 2985
1410 2986 TES;
1411 2987
1412 2988 !+ Return optional parameters if requested.
1413 2989 !-
1414 2990 IF NOT NULLPARAMETER (4)
1415 2991 THEN
1416 2992 .SEC_DEV_CHAR = .DEV_DEPEND2;
1417 2993
1418 2994 IF NOT NULLPARAMETER (5)
1419 2995 THEN
  
```

```

1420      2996      2      DEVICE_TYPE [0] = .DEV_TYPE;
1421      2997
1422      2998      IF NOT NULLPARAMETER (6) AND
1423      2999      NOT NULLPARAMETER (7)
1424      3000      THEN
1425      3001      BEGIN
1426      3002      CH$MOVE ( .DEV_NAMLEN, DEV_DEVNAM, .RES_NAME_ADDR);
1427      3003      RES_NAME_LEN [0] = .DEV_NAMLEN;
1428      3004      END;
1429      3005
1430      3006      RETURN (.STATUS);
1431      3007      END;
! End of routine COBSS$SETUP_TERM_TYPE

```

00000000	00000000	001C0004	00000000	00000000	00060004	004F2	P.ABC:	.BLKB	2	393220, 0, 0, 1835012, 0, 0, 2097216, 0, -	:
		00000000	00000000	00000000	00200040	004F4		.LONG		0, 0	:
						0050C					
								.EXTRN		SYSS\$GETDVI, SYSS\$WAITFR	
						007C		.ENTRY		COBSS\$SETUP_TERM_TYPE, Save R2,R3,R4,R5,R6	2826
						0000		MOVAB		-128(SP), SP	
						00002		MOVAB		#40, P.ABC, DVI_ITMLST	2918
						00006		MOVAB		DEV_TYPE, DVI_TYPE	2939
						0000C		MOVAB		DEV_DEPEND2, DVI_DEPEND2	2940
						00011		MOVAB		DEV_DEVNAM, DVI_DEVNAM	2941
						00016		MOVAB		DEV_NAMLEN, DVI_NAMLEN	2942
						0001B		PUSHL		SP	2944
						00020		CALLS		#1, LIB\$GET_EF	
						00022		MOVL		R0, STATUS	
						00029		BLBC		STATUS, 1\$	
						0002C		MOVW		#270, DEVNAM_DSC+2	2947
						0002F		MOVW		NAME_LEN, DEVNAM_DSC	2949
						00035		MOVL		FILE_NAME, DEVNAM_DSC+4	2950
						0003A		CLRQ		-(SP)	2953
						0003F		CLRQ		-(SP)	
						00041		PUSHAB		DVI_ITMLST	
						00043		PUSHAB		DEVNAM_DSC	
						00046		CLRL		-(SP)	
						00049		PUSHL		DVI_EFN	
						0004B		CALLS		#8, SYSS\$GETDVI	
						0004E		MOVL		R0, STATUS	
						00055		BLBC		STATUS, 1\$	2954
						00058		PUSHL		DVI_EFN	2956
						0005B		CALLS		#1, SYSS\$WAITFR	
						0005D		PUSHL		SP	2958
						00064		CALLS		#1, LIB\$FREE_EF	
						00066		MOVL		R0, STATUS	
						0006D		BLBS		STATUS, 2\$	
						00070	1\$:	BRW		12\$	
						00073		MOVL		DEV_TYPE, R0	2961
						00076	2\$:	CMPL		R0, #96	2963
						0007A		BEQL		R0, #63	
						00081		CMPL		R0, #63	2966
						00083		BLEQ		3\$	
						00086		CMPL		R0, #65	
						00088					

				06	14	0008F	BGTR	3\$			
	0C	BC		02	D0	00091	MOVL	#2,	@TERM_TYPE		2967
		01		3D	11	00095	BRB	9\$			
				50	D1	00097	3\$:	CMPL	R0, #1		2969
				06	12	0009A	BNEQ	4\$			
	0C	BC		01	D0	0009C	MOVL	#1,	@TERM_TYPE		2970
		10		32	11	000A0	BRB	9\$			
				50	D1	000A2	4\$:	CMPL	R0, #16		2972
		11		0B	19	000A5	BLSS	5\$			
				50	D1	000A7	CMPL	R0, #17			
				06	14	000AA	BGTR	5\$			
	0C	BC		04	D0	000AC	MOVL	#4,	@TERM_TYPE		2973
		20		22	11	000B0	BRB	9\$			
				50	D1	000B2	5\$:	CMPL	R0, #32		2975
		23		0B	19	000B5	BLSS	6\$			
				50	D1	000B7	CMPL	R0, #35			
				06	14	000BA	BGTR	6\$			
	0C	BC		05	D0	000BC	MOVL	#5,	@TERM_TYPE		2976
				12	11	000C0	BRB	9\$			
04	4B	AE		05	E0	000C2	6\$:	BBS	#5, DEV_DEPEND2+3, 7\$		2979
		06	4B	AE	E9	000C7	BLBC	DEV_DEPEND2+3, 8\$			2980
	0C	BC		03	D0	000CB	7\$:	MOVL	#3, @TERM_TYPE		2982
				03	11	000CF	BRB	9\$			
		04	0C	BC	D4	000D1	8\$:	CLRL	@TERM_TYPE		2984
				6C	91	000D4	9\$:	CMPL	(AP), #4		2990
				0A	1F	000D7	BLSSU	10\$			
			10	AC	D5	000D9	TSTL	16(AP)			
				05	13	000DC	BEQL	10\$			
	10	BC	4B	AE	D0	000DE	MOVL	DEV_DEPEND2, @SEC_DEV_CHAR			2992
		05		6C	91	000E3	10\$:	CMPL	(AP), #5		2994
				0A	1F	000E6	BLSSU	11\$			
			14	AC	D5	000E8	TSTL	20(AP)			
				05	13	000EB	BEQL	11\$			
	14	BC	4C	AE	90	000ED	MOVB	DEV_TYPE, @DEVICE_TYPE			2996
		06		6C	91	000F2	11\$:	CMPL	(AP), #6		2998
				1B	1F	000F5	BLSSU	12\$			
			18	AC	D5	000F7	TSTL	24(AP)			
				16	13	000FA	BEQL	12\$			
		07		6C	91	000FC	CMPL	(AP), #7			2999
				11	1F	000FF	BLSSU	12\$			
			1C	AC	D5	00101	TSTL	28(AP)			
				0C	13	00104	BEQL	12\$			
1C	BC	08	AE	06	AE	28	00106	MOVC3	DEV_NAMLEN, DEV_DEVNAM, @RES_NAME_ADDR		3002
		18	BC	06	AE	B0	0010D	MOVW	DEV_NAMLEN, @RES_NAME_LEN		3003
			50	56	D0	00112	12\$:	MOVL	STATUS, R0		3006
				04	00115		RET				3007

; Routine Size: 278 bytes, Routine Base: _COB\$CODE + 051C

; 1432 3008 1 !<BLF/PAGE>

```

1434 3009 1 %SBTTL 'COB$UP_SCROLL_R2 - Create up scroll sequence'
1435 3010 1 GLOBAL ROUTINE COB$UP_SCROLL_R2 (
1436 3011 1     TERM_TYPE,
1437 3012 1     BUFFER,
1438 3013 1     CUR_SIZE
1439 3014 1 ) : COB$ESC_R2_LNK =
1440 3015 1
1441 3016 1 ++
1442 3017 1 FUNCTIONAL DESCRIPTION:
1443 3018 1     This routine generates the escape sequence for up scroll.
1444 3019 1     The string is appended into the buffer.
1445 3020 1
1446 3021 1 CALLING SEQUENCE:
1447 3022 1
1448 3023 1     ret_status.wlc.v = COB$UP_SCROLL_R2 (TERM_TYPE.rl.v, BUFFER.mt.r,
1449 3024 1     CUR_SIZE.ml.r)
1450 3025 1
1451 3026 1 FORMAL PARAMETERS:
1452 3027 1
1453 3028 1     TERM_TYPE.rl.v      terminal type
1454 3029 1     BUFFER.mt.r         addr of buffer
1455 3030 1     CUR_SIZE.ml.r       # bytes currently in buffer
1456 3031 1
1457 3032 1 IMPLICIT INPUTS:
1458 3033 1
1459 3034 1     NONE
1460 3035 1
1461 3036 1 IMPLICIT OUTPUTS:
1462 3037 1
1463 3038 1     NONE
1464 3039 1
1465 3040 1 COMPLETION STATUS:
1466 3041 1
1467 3042 1
1468 3043 1 SIDE EFFECTS:
1469 3044 1
1470 3045 1     NONE
1471 3046 1 --
1472 3047 1
1473 3048 2 BEGIN
1474 3049 2
1475 3050 2 LOCAL
1476 3051 2     FREE_ADDR : REF VECTOR [,BYTE];
1477 3052 2
1478 3053 2     FREE_ADDR = .BUFFER + ..CUR_SIZE;
1479 3054 2
1480 3055 2 CASE .TERM_TYPE FROM UNKNOWN TO HARDCOPY OF
1481 3056 2 SET
1482 3057 2     [VT05]:
1483 3058 2         BEGIN
1484 3059 2             FREE_ADDR [0] = LF;
1485 3060 2             FREE_ADDR [1] = NULL;
1486 3061 2             FREE_ADDR [2] = NULL;
1487 3062 2             FREE_ADDR [3] = NULL;
1488 3063 2             .CUR_SIZE = ..CUR_SIZE + 4;
1489 3064 2         END;
1490 3065 2
  
```



```
! End of routine COB$$$UP_SCROLL_R2
```

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; 1508 3083 1 !<BLF/PAGE>

COB\$\$ESCAPE_GEN COB\$\$ESCAPE GENERATOR - Escape sequence generat E 14
1-003 COB\$\$UP_SCROLL_R2 - Create up scroll sequence 16-Sep-1984 00:06:34 VAX-11 Bliss-32 V4.0-742
[COBRTL.SRC]COBESCGEN.B32;1

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(17)

: 1510 3084 1 END ! End of module COB\$\$ESCAPE_GENERATOR
: 1511 3085 1
: 1512 3086 0 ELUDOM

PSECT SUMMARY

: Name Bytes Attributes
: _COB\$CODE 1627 NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	30	0	581	00:00.7
-\$255\$DUA28:[COBRTL.OBJ]SMGLIB.L32;1	469	31	6	38	00:00.2

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LIS\$:COBESCGEN/OBJ=OBJ\$:COBESCGEN MSRC\$:COBESCGEN/UPDATE=(ENH\$:COBESCGEN
:)

: Size: 1396 code + 231 data bytes
: Run Time: 00:24.7
: Elapsed Time: 01:33.0
: Lines/CPU Min: 7484
: Lexemes/CPU-Min: 27092
: Memory Used: 234 pages
: Compilation Complete

0062 AH-BT13A-SE
VAX/VMS V4.0

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